

Miguel Font Fusté

DESIGNER

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Profile

Designer specializing in 3 dimensional representation / industrialization and furniture making with the aim to cross both disciplines to improve the future communication (3D based) and development (CAM/CNC) of the furniture and interior design industry, without forgetting the key point of today's communication, the Internet.

Skills

Design

Proven ability to lead and manage a wide variety of design and development projects in both team and independent situations. Lucid about discovering and producing the picture that other people are trying to express with words and desire.

3D Representation / Industrialization

Expert knowledge in object modelling (polygon and nurbs), uv'ing, texturing, sculpting, rigging and animation. Good understanding of CAM/CNC processes. All founded on real experience working in different industries.

Furniture Making

Hand made and industrial development of a large variety of custom furniture, involving all the processes, from design to finished products, going through the corresponding stages, using the appropriate tools for each occasion.

Technical

Autodesk Maya

Pixologic Zbrush

Adobe Photoshop

Rhinoceros 3D

Unity 3D

Adobe Illustrator

3D Studio Max

Rhino CAM

Adobe Dreamweaver

Autocad

JavaScript & JQuery

XHTML & CSS

Experience

Freelance

From April 2010

i2o Water, "Clínica Fusté", "JS Abogados", ...

3 dimensional representations and web development for my customers' portfolios. Integral service involving many different areas of design, with the only aim to satisfy their needs.

"Mi Mundo iPhone"

September 2009 - April 2010

Interface Designer

Design and graphic development of mobile device applications, for "Mi Mundo Iphone", one of the first companies of its kind, and the best known, in Spain. Involved in a large variety of in-house and outside projects, with first class clients. Direct communication with the customers.

"Guillermo Bañares" Architect

September 2008 - September 2009

Industrial Designer

Industrial design of architectural project elements, with special attention to all involving furniture making and interior design. My main role was to design, plan, and communicate with suppliers and clients for the correct development of the projects.

"Ebanistería J. Navarro e Hijo"

January to September 2008

First Mate

Realization, under the tutoring of masters in fine furniture, of great diversity of custom wood pieces. From an old style door, to a modern kitchen, or restaurant bars. As a first mate, I have participated in all the different processes, in order to learn the trade. Because of my background in design, I became involved in many project planning processes.

"Puig" Perfumes and cosmetics

January 2006 - August 2007

POP Designer

Development of points of purchase reference guides for all over the world, as well as custom designs for special occasions. Mainly worked for Prada Men, Prada Women and Carolina Herrera perfumes, which hire the services and experience of "Puig", a company with more than seventy years in the sector.

Education

Escape Studios - London, UK

April 2010 - July 2010

Video Game Course

Digital Dreams - Barcelona, Spain

January 2009 - August 2009

Training Autodesk Maya

ISE Industrial School - Barcelona, Spain

September 2004 - August 2006

Custom Fine Furniture Making and Installation

ELISAVA - Barcelona, Spain

September 2001 - August 2006

Bachelor of Arts in Industrial Design

Southampton University - Southampton, UK

Sept. 2001 - August 2006

BA in Industrial Design — (Double degree from ELISAVA)

ESADE & UOC - Barcelona, Spain

September 1997 - August 2003

Business Administration